

#### A Layer 2.5 Toolkit

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http://www.antd.nist.gov/nistswitch/linux/

#### Outline

- Why a layer 2.5 toolkit? (Past)
- Why a new NIST Switch? (Present)
  - Architecture
  - Demonstration of "interesting" features
- What can NIST Switch enable? (Future)
  - Optimized multipath in "fairly flat" networks

### Why a layer 2.5 toolkit?

- An independent niche in the protocol stack
  - < 3, not end-to-end: no universality required</p>
  - >2, not link-layer-specific: not "hostage" to a particular technology
  - Scope (of signaling, etc.) is as broad or narrow as you wish (at least within your area of control)
- Upper, lower layers are yours to command
  - Internally: queueuing, shaping, merging, splitting
  - Externally: routing, signaling

## Why a new NIST Switch?

- Linux (2.4)—based
  - Takes advantage of all the Linux hands nowadays
- Highly modular (toolkit design)
  - No kernel rebuild (~), loadable features (queueing...)
- Improved functionality
  - Much greater label selectivity (port, protocol, ToS/Exp...)
  - Better statistics tracking
- Simpler interfaces
  - Proc FS, iptables, ip/tc

# Obligatory Architecture Box Diagram

RSVP-TE OSPF-TE LDP RSVP

Higher protocol layers

IP code

Netfilter steal

Label packet\_type

Label classifier

Label CBQ scheduler

GigEthernet | OC12 | ATM...

**API** sets

Routing socket

Classifier | I

Proc fs

Label table

Event

notification

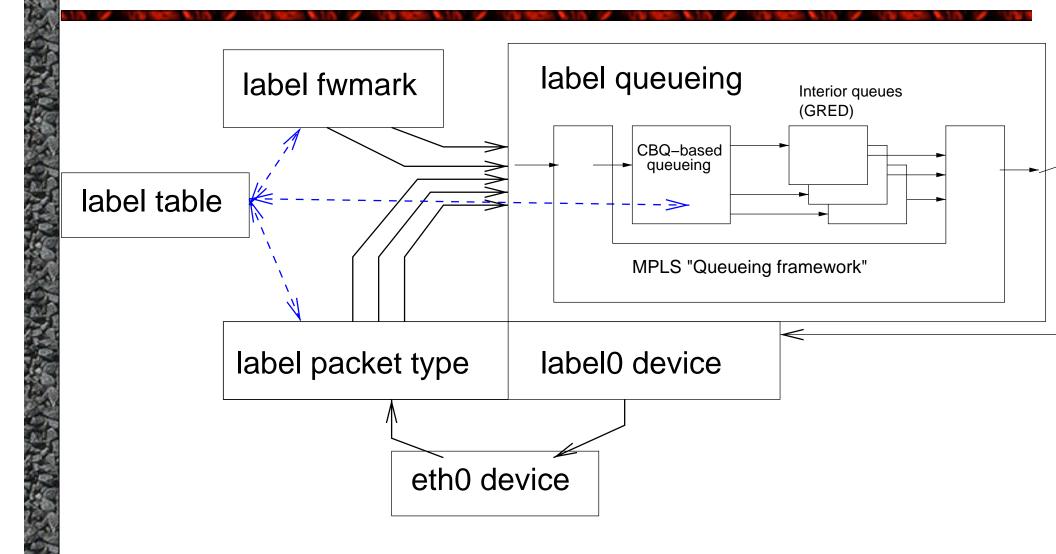
### Some interesting user-level features

- Composable queueing framework
  - Currently CBQ, TBF, GRED
  - Many other potential options
  - Goals: support full-blown TE, DiffServ at edges; down to simple merge in interior
- Proc FS label access
  - "Direct" access to kernel data structures

## Composable queueing framework

- Label interfaces appear as usual Linux network interfaces, layered on top of "real" interfaces
  - /dev/labeli
  - Keep statistics, etc., by usual means
- Queueing disciplines can be pushed on top of these by ordinary Linux tools
  - ip, tc

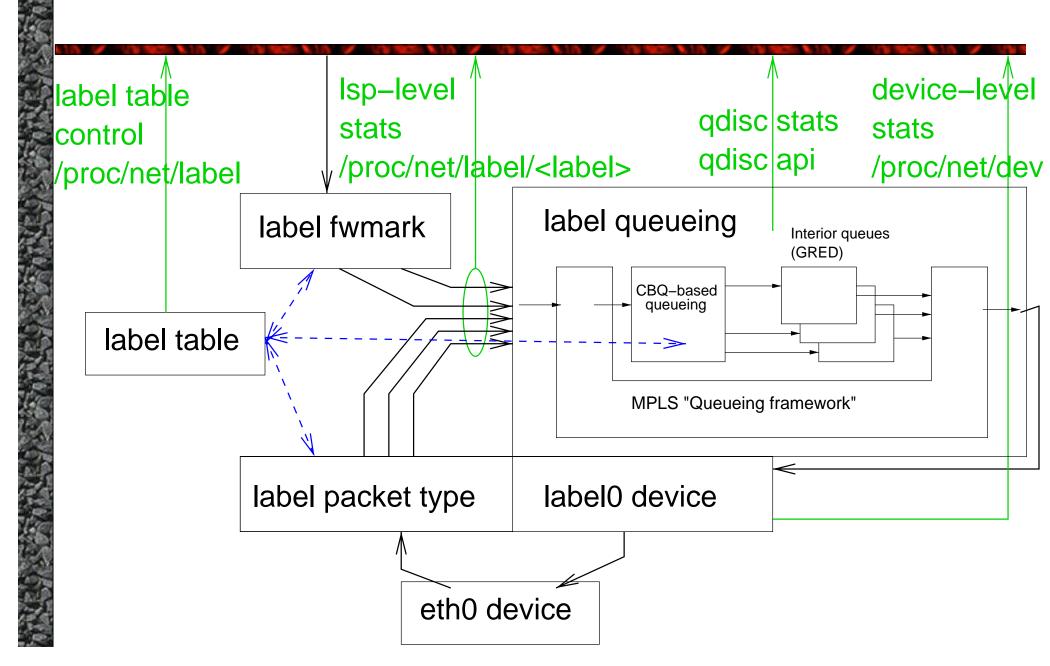
## Labeled data flow and queueing



#### Proc FS label access

- Label table appears as directory in /proc filesystem
  - /proc/net/label
  - Label table entries are "files" within this directory
    - Name: *labelid* or *labelid.exp* (e.g., 23, 47.3)
    - Contents: formatted dump of label table data structure
- File-like appearance makes kernel data structures directly editable by ordinary tools
  - You can even vi them!

## Proc FS statistics and control points



#### Near-term TBD list

- Validation/performance efforts
  - Calibrate queueing (on regular Linux first)
  - Profiling, tweaking
- Routing, signaling, restoration support
  - RSVP (from FreeBSD+ISI Linux) (UMBC)
  - Help move UMBC over to new platform
  - OSPF-OMP (UKansas?)
  - Event notification

## Future research outlook: What can NIST Switch enable?

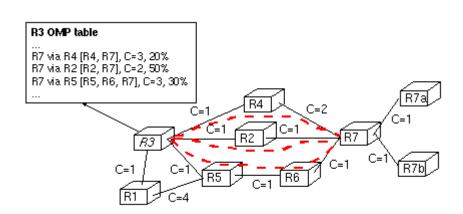
- Mid-term testbed proposal: Optimized multipath in fairly flat networks
  - Novel high-bandwidth, low latency routing
  - Uses label-based OMP as hook for investigating TE, restoration issues in simple form
  - Minimal hardware (fast Ethernet), software requirements, but has future applicability as well
  - Combines several recent trends, builds off UMBC work
  - Good example of the "layer 2.5" viewpoint

# Optimized multipath in fairly flat networks

- Labeled OMP as TE, restoration tool
  - (Loosely) bind together multiple links into layer 2.5 channels
  - OMP handles bandwidth sharing, failure recovery
  - Sort of a RAID for networks
- Fairly flat networks
  - Network is multigraph with fairly small diameter
    (~3)
  - Testbed version: Ethernet switches with high port count (~24)

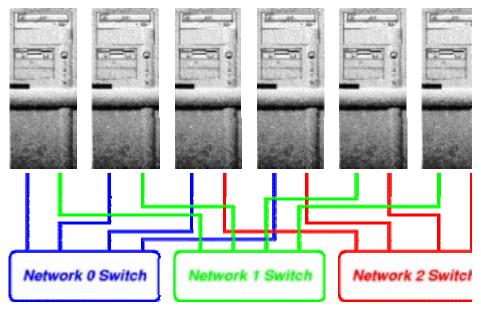
## Optimized multipath

- Optimized multipath routing
  - Load-balancing scheme which allows scalable path bandwidth provisioning with (~) no fixed limits
  - Sort of a higher–level version of channel bonding
  - Sample implementation on Zebra OSPF may be available (B. Ramachandran, ITTC, U Kansas)
  - Labeled version needed



## Fairly flat networks

- Flat neighborhood networks (*Dietz*, *Mattox*,
  University of Kentucky) for Beowulf
  - GA for designing maximal bandwidth one-hop networks
  - "Fairly flat" variant allows 2 or 3 hops
  - Requires new design algorithm (heuristic)



## Label-based Ethernet switching

- Exploit capabilities of current Ethernet switches (UMBC)
  - Labels used to signal between layer 2.5 "Steiner points"
  - Intermediate layer 2 nodes controlled by manipulating forwarding tables
  - Used here to build up multipaths

